

# MindDrive

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## A Shadowrun One Shot.

(Anthony Dckendon, aka. Ecrodorias from [skaranrpg.weebly.com](http://skaranrpg.weebly.com), no copyright claimed, use as you like!).

## Basic Overview.

Sasken Software (a division of the MCT Megacorp) is currently one of the biggest entertainment companies in the fifth world. This is primarily because of the work of a British software developer James Stanford. A sudden superstar on the entertainment circuit, out of his last ten games, eight have broken all previous records for interactive trid sales.

His latest game, Praxia, (A science fiction game that deals with galactic wars, vast conflict and massive multi player elements) is already one of the most successful computer games in history and it has not even been released yet. It was recently demonstrated at trade shows around the world, and has made magazine covers and most wanted download lists in multiple news blogs. From pre orders alone it is already a huge hit.

There were rumours in the shadows however, that Stanford was not happy at Sasken, and even rumours that rival company Trigone Software (part of the Horizon Megacorp) where putting in a bid for his contract, even more rumours placed Stanford's discomfort at the feet of a Orc artist called Oliver Tract. It seems that some high ups in the very traditional MCT did not like the idea of inter-racial and same gender relationships becoming part of the public eye for fears of the indecent.

After his last trade show, a speeding car managed to smash into Stanford's limo, and left no survivors. Rumours are rampant over the grid, though MCT covered seem to have covered their tracks well. Rumours are when Sasken went to release the code for Praxia (a special memorial edition has already been touted on the grid), that someone had locked the core of the Praxia software in a hidden hub somewhere on the matrix grid, far from MCT territory. The second shock came when Stanford himself apparently started broadcasting across the Matrix that Saken Software where behind his demise.

It seemed that the brilliant software genius had managed to download his consciousness on to a custom designed drive that will protect his intellect away from his meat until he can access a computer powerful enough to allow his consciousness to flow freely onto the matrix. If he doesn't transfer at a high enough bandwidth, his intellect will be lost forever. The device is constructed to continually broadcast his position to his allies, and designed to auto-wipe if it goes above a certain height or moves past a certain speed. On top of this, it is not stable, and its power supply will wind down in two to three days. However, aside from containing Stanford, it also contains the only person that can activate Praxia, and Stanford wants his last artwork to survive, but in the right hands.

Given the stakes, everyone is now after Stanford, and his data. Some want to save him, some want Praxia and some just want the money that possession of him will grant them. Some even want to destroy any chance Praxia has at coming out at all, so their new product can take its place. Every runner in the area is likely after this multi-million nuyen device

## Cast

As this is a One-Shot game, I've attached four pre-generated characters, all about to be hired by the fixer Cuz to get this drive, before anyone else and deliver it to their client.

You can download the packs from the website link at the top of the document. Each of the characters has a one line description of why they want to do this job.

**Elven Bagman** – Working for the chance to get his cortex bomb removed by the Mafia he flubbed a job for.

**Human Rigger** – An ex-stunt man looking for a new and more dangerous career.

**Human Adept** – Owes a debt that can't be paid, but this job might just cover it.

**Orc Biker** – An undercover cop who wants to break into the shadows, and this is his rite of passage.

## NPC's

**James Stanford** – The Ghost Drive. The one everyone is fighting over. He is a genius, if a little timid, yet also strangely driven. He won't reveal his presence until he is forced to or it is in his best interests to.

**Oliver Tract** – An Orc background artist who works for Stanford's team, and is also secretly his lover.

**Randy 'Shark' Wells** – A shadow runner of good reputation as a fix it man. Calculating with a lot of contacts and good luck, this guy solves problems and is hired by Tract when the drive goes missing.

**Sasken Software** – A part of MCT Megacorp. The old company who Stanford worked for, their entire summer budget has gone into promoting his new game Praxis. They however have found themselves with only half the code for the game.

**Katsuhiko Ohtomo** – The elven head of Sasken software, and will do anything in his power to ensure that Stanford returns to him, and is punished, or at the very least wiped out.

**Trigone Software** – A rival of Sasken, (and part of Horizon) who have pledged a lot of money to their release of Praxis if Tract and Stanford are delivered.

**Robert Nettledon** – The Dwarven president of Trigone, who will be interested in receiving the ghost drive as long as the information is intact, once it degrades his interest, also goes south.

**Hitomi Koyama** – One of Stanford's associates who also defected from Sasken, she is the one transporting the ghost drive to Trigone and Tract.

## Mafia 1

**Pauly Ginnaven** – Has found out about Tattaglias move funding the ghost drive, wants it stolen and disposed of so he loses his funding and he gets a chance to move up in the family business. He hires the players via Cuz. He eventually gets found out by one of the other groups if the players don't first and gets waxed.

## Mafia 2

**Vito Tattaglia** – Head of a mob outfit who gave Stanford the money to make his ‘ghost drive’, hearing the amount due for the game decides he wants his money early, with a cut to the game profits. His ‘family men’ are looking to ensure their deal.

**Angelo Tattaglia** – Vito’s son and the extremist, he is the one who convinces his old man that payment should be early. He has the street ties, and the violent streak.

## **Yakuza**

**Taiwan Tony** – Elven. A nickname he despises, this hit man works for the yakuza, and while on the outs at the moment he has heard wind of the mafia chasing a big pay off and him and his men want in for a chance at returning to the family business.

## **Independent**

**Cuz** – A greek Johnson who hires the group for Ginnaven.

## **Locations / Events.**

**Boulder City Airport** – The first place the players hit? Where the drive comes through, high security, lots of shops and cops, where the transfer is taking place between **Robert Nettledon** and **Hitomi Koyama**. Of course if they get there early, they might hit **Hitomi** in the nearby hotel, or shopping mall.

**Tent City** – An area on the barrens, it was partially renovated by a corp years ago, and all the old buildings were knocked down. Temporary shelters made of metal and semi-solid plastic were put up, basically large tents. Funding run out and the area has been the same ever since, just more run down. One large tent in the centre, (originally a community centre for the redevelopment) is now a large night club, with all sort of illicit wares.

**Gamer Fair** – A convention of gamer nerds all together. Maybe to celebrate the release of Praxia and other upcoming games. A Chance to poke some fun at us nerds...

**Diner** – You got to have a confrontation at a diner, it’s a road movie! Maybe some kids make a move on the cars?

**Motel** – Another trope, complete with the useless creepy greasy guy behind the desk.

**Humanis Poly Club** – When driving along, some of these come crashing through traffic in a pickup, with an orc strapped upside down to the hood, weaving through traffic the wrong way, throwing beer cans... Do they stop and help?

**Platinum Bar** – Maybe in the hotel, maybe where **Robert Nettledon** is awaiting, can they bluff their way inside (and all players will want to).

**Rusty Shiv Bar** – An orc biker bar, that doesn’t serve pansy elves. Has a riot suppressor cannon (fires stun foam ordinance) bolted to the bar for fun nights.